

PRIORITISED EXPERIENCE REPLAY

Observation: on policy learning means
that data is discarded right after learning
this is WASTEFUL

Idea: moving to off policy learning:
keep data collected in a replay buffer
so it can be used several times

VO: EXPERIENCE REPLAY

use a data structure (a replay buffer) to store a fixed (large) number of transitions collected from the policy

→ older transitions get thrown away

→ learning: pick at random a batch of transitions

Issue: not all transitions are equally interesting!

Theorem: sampling uniformly from the buffer yields unbiased estimates for Q

V1: PRIORITISED SAMPLING

when adding a transition (s, a, r, s')
store its priority

$$\text{TD error} = r + \gamma \max_{a' \in A} Q(s', a') - Q(s, a)$$

Naive version:

$$\text{priority} = |\text{TD error}| + \epsilon$$

Better version:

$$\text{initially: priority} = \max_{\text{buffer}} \text{priority}$$

to ensure using latest transitions once

Sampling: probability = normalised priorities

$$\text{proba}_i = \frac{\text{priority}_i}{\sum_j \text{priority}_j}$$

Remark: after $\text{proba}_i = \frac{\text{priority}_i^\alpha}{\sum_j \text{priority}_j^\alpha}$

$\alpha \in [0, 1]$ hyperparameter

Learning

we sampled transitions t_1, \dots, t_B ($B = \text{batch}$)

(1) calculate current TD error:

$$\text{TD error} = r + \gamma \max_{a' \in A} Q(s', a') - Q(s, a)$$

(2) compute the loss

$$\mathcal{L}(\theta) = \frac{1}{B} \sum_{i=1}^B (\text{TD error}_i)^2$$

(3) apply optimisation step (backward propagation)

(4) update priorities for t_1, \dots, t_B
priority = $|\text{TD error}| + \epsilon$

Better: we use more interesting transitions

BUT: this introduces a bias which invalidates the original theorem:

Theorem: sampling uniformly from the buffer yields unbiased estimates for Q

V2 : PRIORITISED SAMPLING WITH IMPORTANCE SAMPLING

Uniform sampling \rightarrow unbiased estimate for Q

prioritised sampling \rightarrow selection of good data
but biased

Typical scenario for IMPORTANCE SAMPLING

APARTÉ : IMPORTANCE SAMPLING

target distribution $p(x)$ \leftarrow we are interested in p

proposal distribution $q(x)$ \leftarrow we can sample from q

Goal : $\mu = \mathbb{E}_{x \sim p} [f(x)]$

Fact : $\mu = \mathbb{E}_{x \sim q} \left[\frac{p(x)}{q(x)} f(x) \right]$

Concretely : sample $X_i \sim q(x)$ N times
and estimate :

$$\mu \approx \frac{1}{N} \sum_{i=1}^N w_i f(x_i)$$

$w_i = \frac{p(x_i)}{q(x_i)}$ is called importance weight

Now, let's apply **IMPORTANCE SAMPLING**

target distribution: uniform (over buffer)

$$U_i = \frac{1}{N} \quad N \text{ buffer size}$$

proposal distribution:

$$P_i = \frac{\text{priority}_i^\alpha}{\sum_j \text{priority}_j^\alpha}$$

Goal: $\mathcal{L}(\theta) = \mathbb{E}[(\text{TD-error})^2] \approx \frac{1}{B} \sum_{i=1}^B \delta_i^2$

$$w_i = \frac{U_i}{P_i} = \frac{1}{N} \cdot \frac{1}{P_i}$$

$$w_i^{\text{normalised}} = \frac{w_i}{\max_k w_k}$$

New Loss: $\frac{1}{B} \sum_{i=1}^B w_i^{\text{normalised}} \delta_i^2$

Bonus: $w_i = \left(\frac{1}{N} \frac{1}{P_i} \right)^\beta$

$\beta \in [0, 1]$ bias correction

β annealed from 0.4 to 1.0

FULL ALGORITHM

ADD TO THE BUFFER:

$$\text{priority} = \max_{\text{buffer}} \text{priority}$$

SAMPLING:

$$P_i = \frac{\text{priority}_i^\alpha}{\sum_j \text{priority}_j^\alpha}$$

$\alpha \in [0, 1]$
hyperparameter

LEARNING:

we sampled transitions t_1, \dots, t_B ($B = \text{batch}$)

(1) calculate current TD error:

$$\text{TD error} = r + \gamma \max_{a' \in A} Q(s', a') - Q(s, a)$$

(2) compute the importance weights

$$w_i = \left(\frac{1}{N} \cdot \frac{1}{P_i} \right)^\beta \quad w_i^{\text{normalised}} = \frac{w_i}{\max_k w_k}$$

(3) compute the loss

$$\mathcal{L}(\theta) = \frac{1}{B} \sum_{i=1}^B w_i^{\text{normalized}} \delta_i^2$$

(4) apply optimisation step (backward propagation)

(5) update priorities for t_1, \dots, t_B

$$\text{priority} = |\text{TD error}| + \epsilon$$